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to a next line, the sliding input may need to be moved diagonally from the end of the line to the beginning of the next line. Therefore, the icon **151** can be moved along several of the lines by carrying out a continuous 'zigzag' input.

[0062] The specified path may instead take a different form. For example, the specified path may include a series of 'vertical' line segments. Or, the specified path may include a looped and/or curved path.

[0063] As will be described in more detail below, key frames/images **155** are preferably displayed along the same path as that along which the icon **151** moves. For example, FIG. 5*b* shows a screenshot **154** in which a plurality of key frames/images **155** are displayed along a line along which the icon **151** has been moved.

[0064] The terminal **100** preferably continues to cause the icon **151** to move as long as the input in relation to the icon **151** continues.

[0065] At step S6, the terminal **100** determines whether the icon **151** has been moved forwards along the specified path by a unit of length. This unit of length preferably corresponds to the length required to accommodate an additional key frame/image **155** on the path. Thus, the unit of length preferably corresponds to the width of the key frame/image **155** plus any spacing between consecutive key frames/images **155**.

[0066] At step S7, if it is determined that the icon **151** has been moved along the specified path by the unit of length, the terminal **100** determines the new key frame/image **155** to be displayed.

[0067] The first key frame/image **155** to be displayed is preferably the one associated with the whole of the content. For example, the first key frame/image **155** may include the first frame of the video or an image associated with the whole set of images.

[0068] Information provided by the dividing module **134** may be used to determine the second and subsequent key frames/images **155** to be displayed in one or more of the following ways.

[0069] If the content is a video, then the dividing point with the highest associated 'difference' score which is not already represented on the display **102** may be determined. For instance, if four key frames **155** and so three dividing points are already being displayed, then the new dividing point may be that with the fourth-highest associated score. The new key frame **155** to be displayed may be the key frame **155** associated with the part of the video immediately after the new dividing point. The key frame **155** associated with the part of the video immediately before the new dividing point is preferably unchanged since it preferably includes the first frame in the part and this first frame is unchanged.

[0070] If the content is a set of images, then the division of the set of images having the appropriate number of sub-sets may be determined. For instance, if four key images **155** and so four sub-sets are already being displayed, then the new division may be the one having five sub-sets. Preferably, sets of images are divided in such a way that the difference between successive divisions is merely that one sub-set is divided in two. In this case, the new key image **155** to be displayed is the key image **155** associated with one of the two new subsets. If the images are ordered, then the new key image **155** to be displayed is preferably the key image **155** associated with the second of the two new subsets.

[0071] At step S8, the terminal **100** determines whether the key frames/images **155** which are already being displayed need re-positioning in order to appropriately display the new

key frame/image **155**. If the content is a video, then this may be the case if the new dividing point is at an earlier point in time in the video than the start point of any of the parts of the video associated with the displayed key frames **155**. Similar considerations apply if the content is a set of images.

[0072] At step S9, if needed, the displayed key frames/images **155** are re-positioned. For example, the key frames **155** associated with parts of a video with later start points than the new dividing point are caused to shift along the path along which the icon **151** has been moved so as to provide a space for the new key frame/image **155** to be displayed. If necessary, the key frames/images **155** are caused to move from the end of a line to the beginning of a next line.

[0073] At steps S8 and S9, the terminal **100** may also determine whether any of the key frames/images **155** which are already being displayed need to replaced by different key frames/images **155** and, if needed, may do so. For example, if a part of the content is to be divided in two as described above, then the associated key frame/image **155** may need to be replaced with a key frame/image **155** associated with the first of the two new parts. This may be the case if, for example, the key frames/images **155** are not associated with the first frames or images of the parts of the content. In some instances, the difference between successive divisions may be such that more than one displayed key frame/image **155** may need to be replaced.

[0074] In some embodiments, the key frames/images **155** are made smaller as the number of key frames/images **155** being displayed increases (and vice versa). For example, the size of the key frames/images **155** may decrease in a series of steps as the number of key frames/images **155** exceeds a series of thresholds. These thresholds may correspond to the number of key frames/images **155** of a particular size which can fit on the display **102**. At the same time, the spacings between the key frames/images may also be decreased. At a later stage, the user may be able to zoom into or out of the screen.

[0075] At step S10, the terminal **100** causes the new key frame/image **155** to be displayed at the appropriate position on the path. The new key frame/image **155** may be added to the end of the series of key frames/images **155** in the space created by the movement of the icon **151**. Or, the new key frame/image may be added to the middle of the series of key frames/images **155** in the space created by the re-positioning performed at step S9. In this way the terminal **100** can display a series of key frames/images **155** wherein the positional order of the key frames/images **155** corresponds to an order of the associated parts in the content.

[0076] The newly-added key frame/image **155** may be highlighted for a period of time and/or until a further key frame/image **155** is added.

[0077] Steps S9 and S10 have been described as occurring after the icon **151** has been moved by the unit of length described above in relation to step S7. However, the re-positioning and/or replacing of the key frames/images **155** (step S9) and/or the display of the new key frame/image **155** (step S10) may occur progressively while the icon **151** is being moved. For example, in the screenshot **154** shown in FIG. 5*b*, three key frames/images 155_4, 155_2, 155_3 are fully displayed and a fourth key frame/image 155_4 is partially displayed. Here, the fourth key frame/image 155_4 is being revealed as the icon **151** is being moved.

[0078] At step S11, the terminal **100** determines whether the input in relation to the icon **151** is still being performed.